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| **CommandMulticastDelegate** | |
| **Line** | **Code** |
| **1**  **2**  **3**  **4**  **5**  **6**  **7**  **8**  **9**  **10**  **11**  **12**  **13**  **14**  **15**  **16**  **17**  **18**  **19**  **20**  **21**  **22**  **23**  **24**  **25**  **26**  **27**  **28**  **29** | **using** System;  **namespace** CommandMulticastDelegate {  **delegate void** Task(String byWho);  **class** Program {  **static void** TurnOffPC(String actor) {  Console.WriteLine("{0} turn off all the PCs",actor);  }  **static void** ShutDownServer(String actor) {  Console.WriteLine("Server shut down by {0}", actor);  }  **static void** SwitchOffLight(String actor) {  Console.WriteLine("The lights in lab switched off by {0}", actor);  }  **static void** Main(**string**[] args) {  Task shutDownLab = **new** Task(TurnOffPC);  shutDownLab += **new** Task(ShutDownServer);  shutDownLab += **new** Task(SwitchOffLight);  shutDownLab += SwitchOffLight;    shutDownLab("Ali"); //Invocation    shutDownLab -= **new** Task(ShutDownServer);  shutDownLab("Abu"); //Invocation  Console.ReadKey();  }  }  } |